

## Insertion before given index of an array -

In this condition, we have given a location (index) of array before which, new element has to be inserted. The time we seek till index - 1 that means one location ahead of given index, rest of the activities are same as previous example.

Algorithm - Let us assume A is an array with N elements. MAX is the maximum number of element it can store.

Begin

If  $N = \text{MAX}$ , return

ELSE

$N = N + 1$

Seek Location index

For all elements from  $A[\text{index} - 1]$  to  $A[N]$

Move to next adjacent location

$A[\text{index} - 1] = \text{New\_element}$

End

## Implementing Programmatically in C :-

```
#include <stdio.h>
```

```
#define MAX 5
```

```
void main() {
```

```
    int array[MAX] = {11, 12, 14, 15};
```

```
    int N = 4;
```

```
    int i = 0;
```

```
    int index = 3;
```

```
    int value = 13;
```

```
    printf("Printing array before insertion: \n");
```

```
    for (i = 0; i < N; i++) {
```

```
        printf("array [%d] = %d \n", i, array[i]);
```

```
    }
```

```
    for (i = N; i >= index + 1; i--) {
```

```
        array[i+1] = array[i];
```

```
    }
```

```
    array[index + 1] = value;
```

```
    N++;
```

```
    printf("Printing array after insertion: \n");
```

```
    for (i = 0; i < N; i++) {
```

```
        printf("array [%d] = %d \n", i, array[i]);
```

```
    }
```

```
    getch();
```

```
}
```

The program's output will be:—

Printing array before insertion:

array[0] = 11

array[1] = 12

array[2] = 14

array[3] = 15

Printing array after insertion:

array[0] = 11

array[1] = 12

array[2] = 13

array[3] = 14

array[4] = 15